Making regression and related output more helpful to users*

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All of us interact every day with computer screens showing tables of regression and related output¹ We do this so often that our eyes have perhaps gotten used to ignoring the useless output that appears on those screens, though all those extraneous numbers we see constantly surely cannot improve analysis. Too many statistics make it harder for our eyes (and brains) to focus on the important ones. Worse, for students newly encountering regression, this extraneous output can often be misleading. Do we really want to teach our students that every regression coefficient should be tested against the

^{*}Thanks to too many friends who do political methodology to name and two friends who realized how awful I am at coding. I also want to acknowledge the kind hospitality of CEACS at the Fundación Juan March in Madrid for allowing me to present an informal seminar which started me down this path.

¹All said here generalizes to more complicated regression-like output produced by standard maximum likelihood routines.

null hypothesis that it is zero? We know enough to do much better, and it is easy to do better. This diatribe is an effort to push us in this direction.

Before beginning let me be clear that I am discussing output seen by the user on a computer screen. Clearly we can write an article or paper picking output as we choose, but, as we shall see, we often have little control over the standard output we see on a screen. ² It is that output that concerns me since it is that output which the analyst interacts with. The issue is also of concern for students newly coming to regression: if Stata or R³ produces some output surely it must be important. (Even worse, I as the instructor have forced them to spend effort learning these things, and now I say that much of it is useless!) It should be stressed that fault does not lie with the programmers of Stata R; they both produce excellent software that does what users want. The problem is with our not demanding more useful output, and our continuing to perpetuate the mistakes of the past, both in our practice and teaching. And we know that we do now is not quite right. Bastante!⁴

Figure 1 shows what a user sees on the screen after typing a regression command in Stata; the output is for a generic model of votes for House candidates in the US (Jacobson and Dimock, 1994). This output is not customizable by the normal user. While Stata is very commonly used in our discipline, maybe "higher end" packages like R do better. Figure 2 disabuses us of that notion. Here, the only possible customization is to allow for "magic stars" indicating significance, hardly a useful customization. Figure 3 show what I think standard output should look like. The alert reader will note that the difference is non-trivial. The rest of the article discusses

²Obviously there have been numerous previous attempts to make points similar to those made here, but directed towards how results are presented in journals. Gelman, Pasarica and Dodhia (2002) and Kastellec and Leoni (2007) make an excellent argument for replacing all regression tables with graphs in journal articles. Here I am concerned with the computer screens we look at well before writing the journal article or senior thesis. I would be most happy if journals adopted the perspective of Gelman and Kastellec and Leoni; I would be quite happy if journals simply adopted some of the points below. But this diatribe is only indirectly aimed a journals.

³I discuss these two packages because they are most commonly used in political science, and they are also the most sophisticated of the general packages.

⁴Gigerenzer (2004, 604) concludes his article on the foolishness of null hypothesis testing equally strongly. "To stop the ritual [of null hypothesis testing], we also need more guts and nerves. We need some pounds of courage to cease playing along in this embarrassing game. This may cause friction with editors and colleagues, but it will in the end help them to enter the dawn of statistical thinking."

Source	ss	df	MS 3111.0789 35.0313547			Number of obs		
Model Residual	12444.3156 9808.7793	4 280			F(4, 280) Prob > F R-squared Adj R-squared		=	88.81 0.0000 0.5592 0.5529
Total	22253.0949	284	78.	355968		Root MSE	=	5.9187
Chal_Vote	Coef.	Std.	Err.	t	P> t	[95% Conf.	In	terval]
Prior_Office Chal_Spend Inc_Spend Pres_Votecons	1.090079 2.678987 .8178706 .3731286 3.191908	.9347 .2779 .6055 .0377 3.661	197 5194 7052	1.17 9.64 1.35 9.90 0.87	0.245 0.000 0.178 0.000 0.384	7498763 2.13191 3740776 .298907 -4.015014	3	.930034 .226064 .009819 4473501 0.39883

Figure 1: Standard Stata regression output: regression of vote for House challenger, 1992

these differences in more detail. There are many good discussions of these issues from a statistical perspective; here I simply reference a few of those discussions. If you have not been convinced by previous articles that not every regression coefficient need come with a test of a null hypothesis that nothing is going on, or that R^2 is comforting but not very useful, this piece is not going to convince you and you can stop reading now. But know that you have decided to play along in Gigereinzer's embarrassing game.⁵ If one does not wish to continue playing the game, Stata and R output routines (kindly written by programmers more competent than me) are available. The R program is available on Jeff Gill's website (http://artsci.wustl.edu/~jgill/Models/graph.summary.s; the Stata program can be installed by typing ssc install leanout.

⁵One might decide to play that game for final publication given the power of editors and referees, but surely this game does not need to be played on every screen of regression output. Or one might decide that the only way to change things is to change editors and referees.

```
Residuals:
      Min
                  1Q
                         Median
                                        3Q
                                                  Max
-19.22607
            -4.03022
                                            17.22183
                        0.04261
                                   4.03308
Coefficients:
              Estimate Std. Error t value Pr(>|t|)
                           3.66117
                                      0.872
(Intercept)
               3.19191
                                                0.384
Prior_Office
               1.09008
                           0.93471
                                      1.166
                                                0.245
Chal_Spend
               2.67899
                           0.27792
                                      9.639
                                               <2e-16
Inc_Spend
               0.81787
                           0.60552
                                      1.351
                                                0.178
                                               <2e-16
Pres_Vote
               0.37313
                           0.03771
                                      9.896
```

Residual standard error: 5.919 on 280 degrees of freedom Multiple R-squared: 0.5592, Adjusted R-squared: 0.5529 F-statistic: 88.81 on 4 and 280 DF, p-value: < 2.2e-16

Figure 2: Standard R output: regression of vote for House challenger

1 Significant and decimal digits

Let me start with something simple. I hope that none of us⁶ believe that our regression estimates are accurate to seven significant digits. But this is how many digits Stata outputs, and there is no option to change this. Ah the high priests say, Stata is just for the untutored, let them use R and all problems will be solved. But while R has a digits() option, which is a great idea, the output in R, as produced by the standard summary.lm() command, is, as written, not capable of producing fewer than 3 decimal places (and will produce as many integer digits as the regression indicates). So we all look at perhaps seven digits for every number we see, we all know this is ridiculous, and we all continue to allow this to happen. And this is for only the simplest issue, where there can be no cogent argument for what is, by default, current practice.

Computer programmers strive for enormous numerical accuracy but, alas, social science data is not quite so accurate. When I feel optimistic I might believe our results are accurate to two digits. We see fewer and fewer ar-

⁶In this diatribe us is some combination of readers of TPM and the larger number of users of quantitative methods in our discipline. Apologies to (the small number of) the innocent.

Variable	\hat{eta}	SE	95% CI
Prior Office	1.1	.9	(8,0,2.9)
Chal Spend	2.7	.3	(2.1, 3.2)
Inc Spend	.8	.6	(4,2.0)
Pres Vote	.4	.04	(.3,.4)
Constant	3.2	3.7	(-4.0,10.4)
$\hat{\sigma} = 5.9$			

Number of observations: 285

Figure 3: What output should look like: regression of vote for House challenger

ticles and presentations which simply take the digits reported by whatever computer package. But even if some journals can enforce a more reasonable number of digits, the number of digits seen on a screen simply confuses the eye, and does so for no good purpose. And surely there is more danger of the student being mislead about the accuracy of regression results.

Now alas the number of significant digits and the number of digits reported is not the same thing; does 0.00034 have two, five or six significant digits? The analyst should know, but a computer program cannot. Journals (including the one I edited) often limit regression coefficients to two decimal places, but allow coefficients like 9462273.24. There is no easy way around this, and it is not obvious that users would understand that 9462273.24 should probably be reported as 9500000 (or perhaps 9000000).

The issue is problematic since we (in general) are not really good at comprehending really small or really big numbers. Physicists and astronomers, after all, have decided they need both Ångstrom units and parsecs. Thus analysts should strive to have coefficients that are easy to understand, that is, a relatively small integer followed by perhaps a single decimal place. This is particularly helpful in regression, where the coefficient tells us the "impact" (whether causal or not) of a one unit change in a variable. If that unit is too small (say measuring household income in dollars), the coefficient will be very small and hard to interpret; a simple rescaling to household income

⁷Scientific notation can solve this problem. In some sense it solves the problem too well, by providing sensible mantissas but ordinates that are hard to comprehend. By solving the problem of significant digits too well, scientific notation provides no incentive for meaningfully rescaling the data.

in thousands of dollars solves many problems at once. Similarly, we would not want household income measured in millions of dollars; the counterfactual of a one million dollar increase in my income is truly a counterfactual, and the regression coefficient is going to be misleadingly large. Researchers should also try for meaningful scalings, and attempting to get reasonably sized (small) regression coefficients is one good way to try to enforce this. There is no perfect solution; we do not want income measured in hundreds of dollars, or area measured in hectohectares.⁸

Thus, for all these reasons, regression program should (at least by default) output numbers as nn.d. If coefficients do not fit into this scheme, it should normally be easy enough (and good) to rescale that variable (or, if relevant) the dependent variable. This should be the easy part of the argument, though practice shows this might not be as easy as I would hope. I looked at the 10 most recent quantitative articles in what should be our most sophisticated methodological journals, The American Journal of Political Science and Political Analysis. In both journals, the typical number of decimal places reported was three, with an additional units place, leading readers to believe that authors felt their results were accurate to four significant digits. While this piece is only about output on computer screens, clearly we also need to worry about how that output appears in published articles. But that is a different task.

2 No irrelevant ancillary statistics

Stata and R (and all other statistical packages that I know of) show a number of ancillary statistics and tests that are of little or no interest, and certainly not of such interest that they should appear on every screen of output. (Where they are are of interest it is easy produce them after estimation.) These statistics and tests mislead many students into being overly excited when they should not be (and vice versa) and they may lead even experienced analysts into not focusing on what is really important.

The most egregious output is the F-test of the null hypothesis that all coefficients are zero, and the associated ANOVA table. This must be the least interesting null hypothesis in the world; why this is standard is beyond

⁸Thus sometimes it might make most sense to report a coefficient of 0.032. No hard and fast rule is going to work here. But any system similar to the metric system allows us to get good scaling within a range of at most 3 digits (decimal plus integer).

me. Even more puzzling, why do I always want to see the ANOVA table which is the basis this test is? I do not think it controversial to advocate dropping these items from standard screen output.

It is more controversial, but correct, to drop R^2 from the output (King, 1986, 675–8). This is a meaningless unitless number that is supposed to give us comfort if it is close to one (how close?). There is no reason for a student to believe that a high R^2 is good or that a low R^2 is bad; we surely do not want students just adding variables to build up that R^2 . Do we think that a regression which includes an independent variable that is almost identical to the dependent variable is superior to a regression without such a variable? And if R^2 is useless, so is the adjusted R^2 ; for any decent size data set the adjustment is trivial. (If one wanted some arbitrary number, the BIC would be better, but I am not advocating any numbers that are not directly of interest here.) So R^2 related statistics (and their maximum likelihood wanna-bees) should also disappear from standard screen output.

This leaves the number of observations and the estimate of σ , the standard deviation of the distribution which theoretically has generated the errors. N is useful because analysts so often compare regressions with different numbers of observations (whether due to missing data or something else). Such a comparison is difficult, at best, and researchers should always know how large their "sample" is.

Why $\hat{\sigma}$? This is a very nice interpretable number, a number which has the same units as the dependent variable. It tells the analyst how far a typical observation is from the regression line. This, unlike R^2 , is an intuitive and meaningful number; if a dependent variable is GDP per capita in thousands of 2005 US dollars, and if the standard error or estimate if 10 (thousand US dollars), we know that a typical country is within about \$10,000 of the regression line (which may be good or bad).

3 The regression table

Turning to the regression coefficients, clearly we need the coefficient (with

⁹The same examination of recent regression tables in the two journals indicates that everyone seems to believe that R^2 (or its pseudo-friends) is important, as is the likelihood. No one seems to believe that $\hat{\sigma}$ is worth reporting.

fewer than 7 digits) and its standard error and the 95% confidence interval.¹⁰ But why does every coefficient estimate we ever see come with an associated t-test of one specific null hypothesis ($H_0:\beta_k=0$) and the associated p-value. As Gill (1999), and many others, have persuasively argued, hypothesis testing is a deeply flawed activity. But we need not even go this far to note that there is no reason to always look at the t-statistic and p-value for one specific null hypothesis test that the true value of a parameter might be zero. If we care about that hypothesis then we can simply look and see if zero is contained in the reported confidence interval.

Alas, students (and others) misunderstand the meaning of significance tests (Gigerenzer, 2004; Gill, 1999). They often think that a failure to reject the null hypothesis means that they have shown that a parameter value is zero (or even small); they think that lower p-values indicate that a parameter is more important. And how many scholars, thumbing through a huge list of coefficient estimates, ignore those that have p > .05 and focus on the others, sorting estimates into significant and insignificant. We all know this is not the right practice, and it should not be aided and abetted by our computer programs. We should not be interested in simply whether a coefficient is "significant." We go to great trouble to estimate coefficients in units that give a huge amount of information; simply looking at the unitless t or p just discards that information.

Focusing on the one simple test of the null that $\beta = 0$ also misleads students into not thinking about the hypothesis of interest. Sometimes we are interested in a series of coefficients, sometimes we are interested in the equality of coefficients, sometimes we care if they are near one, and so on. Current regression output makes it appear that the thing we naturally care about is one specific null. So whatever one thinks about hypothesis testing logic, current regression output is highly misleading.¹¹

 $^{^{10}95\%}$ is about as good as any other choice. In some recent articles using Bayesian methods, authors have reported 80% confidence intervals. Why those who use Bayesian computations are happy with 4:1 odds while others are used to 19:1 odds is, at best, unclear, though of course the 80% intervals are comfortingly smaller.

¹¹Alas, as previous, the output in our top journals indicates that no one finds confidence intervals of enough value to report and lots of results get labelled with magic stars, with the magic star always related to a test of whether some true parameter value might be zero. As Gerber and Malhotra (2008) clearly show, our journals seem to lack results which correspond to p-values just above .05. Gerber and Malhotra focus on publication bias; my interpretation of their results is that anyone clever enough to do a regression, and who gets a result they care about with p slightly above .05, should have no trouble finding

4 Interpretative Bayesianism/Subjectivism

So now we only see useful output. If the coefficients themselves are of interest (as in regression), it is hoped that analysts will focus on those, looking at the numbers in terms of units, not simply asking if the estimate is "significant." For more complicated models clearly other quantities of interest (and the uncertainty associated with those) must be estimated (King, Tomz and Wittenberg, 2000). But what is critical is that analysts and students not undo all their good work by basically running a hypothesis test in their head, that is, simply seeing which confidence intervals contain zero (in which case magic stars will do the same thing more efficiently). So how can better use be made of the uncertainty estimates?

Confidence intervals are difficult for classical (frequentist) statisticians to interpret. Few if any students remember the correct frequentist interpretation of a confidence interval five minutes after the final exam in their first course (if they ever knew it). Most people I know interpret a confidence interval as "it is likely that the parameter value lies in the interval." Such a statement only makes sense to someone who believes in subjective probability (Savage, 1954), where the probability of a statement being true is given by the odds you would be willing to give on a bet that the statement is true. So there are no frequentists in fox-holes. But can we use classical frequentist methods and then interpret results like a Bayesian?

Subjective probability developed independently of Bayesian inference. As Feinberg (2006, 16) notes, Savage's book only mentions Bayes once. But clearly subjective probability and Bayesian inference are now joined more closely than that.

Fortunately (or not!) most (not all, but most) Bayesian analyses done in political science is not really Bayesian, in that they use a highly uninformative prior (and I have yet to see a second study use the first to update said prior). Thus most Bayesians in political science are what I would call computational Bayesians, that is, they take advantage of the great power of Bayesian computational methods to produce results for very complicated models where standard classical methods fail. But, for simple things like regression (and simple maximum likelihood like logit and probit), for a rea-

a new specification with a p happily below .05. So all this focus on stars and p-values simply leads to p-values which in fact are not p-values at all. Looking at the Gerber and Malhotra results, we can be quite sure that, even if we believe in the null hypothesis testing paradigm, our own work must be violating that paradigm.

sonable sized sample (say at least 50) and a highly uninformative prior, the numerical results from a Bayesian and classical analysis are essentially the same (remembering how many significant digits we really have).¹². Thus one can take the 95% confidence interval computed classically and say that one would offer a bet at 19:1 odds that the parameter value lies in this range. This is simply a formalization of how almost all of us interpret confidence intervals in practice. Thus we can use the nice output to say that we are pretty sure that the true parameter is at least so big and and no bigger than something else. This seems like the most useful way to summarize what the data is saying about the parameters and their associated uncertainty.

¹²This is not to claim that even for uninformative priors that Bayesian computations are not superior for hard problems, nor that in more complicated models that Bayesian methods will not provide superior results. But even in those cases, one can still interpret the classical confidence intervals as a subjectivist would, conditional on the somewhat inferior classical model.

5 A Vow

- 1. Produce screen (and journal output) that is as meaningful to the analyst (and reader) as possible.
- 2. Output should be as easy to read as possible. In particular, variables should have meaningful names that relate to the underlying concepts.
- 3. Produce no more digits than are significant If one is not sure, two is a generous guess.
- 4. Produce numbers that the human brain can easily process (typically between .1 and 9.9).
 - 5. Choose units for your variables that make interpretation possible.
 - 6. All interesting numbers are in terms of meaningful units.
- 7. Do not provide uninteresting summary statistics; if they are really needed they can be produced later. Provide interesting summary measures (such as sigma) that have units.
- 8. Provide only parameter estimates and indications of uncertainty of those estimates. This should be done via standard errors and confidence intervals.
- 9. Do not routinely produce tests of standard null hypotheses that a parameter is zero. Do not use stars or other markers to denote levels of significance.
 - 10. Break any rules that conflict with the first.

Our goal is to get the data to speak as clearly as possible, particularly to students. We should no longer teach what we know to be nonsense and to no longer participate in nonsensical statistical rituals to please reviewers and editors. We should in our own practice implement best practices, and endeavor to have our tools enhance those practices.

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