

# The Product Cycle and Inequality

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## Abstract

This paper explains how the product cycle relates to inequality. In the model, both phenomena arise because skilled people have a comparative advantage in making new, high-tech products. Product innovation thereby creates differential incentives to accumulate skill. The model explains a 10:1 income differential between people and a 7:1 differential between countries. Tariff policies and intellectual-property protection have a much larger effect here than in some other models.

## 1 Introduction

The “Product Cycle” is the term Vernon (1968) used to describe the tendency for new products to be made in rich countries, and old products to be made in poor countries. He said this was because firms in rich places sell to the world’s richest and most demanding consumer, and because in rich places labor is the most expensive and capital-intensive technology is more profitable there.

I argue that the product cycle arises instead because technologies are product specific. The world economy demands many products, so that many technologies must coexist. New products are more high tech and demand more skills to make them. The people using the best technologies will then want to raise their skills relative to those of other people. Thus the product cycle and inequality both have their origins in the complementarity between technology and skill. The main results are:

1. The calibrated version implies a 10:1 per-capita income ratio of leader and laggard. This contrasts to Lucas (1988), e.g., where any income distribution is an equilibrium.

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2. World inequality depends exclusively on the efficiency gap between successive technologies. The technology frontier can grow in many little steps, or in a few large ones. The latter case produces more inequality, because the technologies in use will then be more dispersed.
3. Reducing world-wide patent protection from 18 to 6 years, e.g., impoverishes the world by a factor of 2. A 20% tariff on the import of technology reduces a country's output by a factor of 5.

The effects are large partly because the model assumes away some important frictions in the market for technology. It assumes away all costs of switching technologies such as costs of learning a new technology and costs of reallocating technology-specific assets, and it takes the protection of intellectual property to be perfect. In return, results are derived by hand.

## 2 Model

A world market exists for final goods, for intermediate goods, for the research input, and for research output, i.e., technologies.

*Final-goods.*—Final goods producers are competitive. The production function is

$$y = \left( \int_0^\infty x_i^\alpha di \right)^{1/\alpha},$$

where  $x_i$  is the  $i$ 'th intermediate good. Let  $P_i$  be the price of good  $i$  in units of the final good. The final-goods producers problem is

$$\max_{(x_i)_0^\infty} \left\{ y - \int_0^\infty P_i x_i di \right\}$$

with the first-order condition

$$y^{1-\alpha} x_i^{\alpha-1} - P_i = 0. \tag{1}$$

Demand is elastic and total revenue,  $P_i x_i = y^{1-\alpha} x_i^\alpha$ , always rises with output.

*Intermediate goods.*—With his skill,  $s$ , an intermediate-goods producer can make

$$x = z s^\beta \tag{2}$$

units of good  $z$ . From now on we shall refer to a good by its efficiency,  $z$ . Let  $p(z)$  be the period license fee for making good  $z$ . This yields a profit of

$$Px - p(z) = y^{1-\alpha} z^\alpha s^{\beta\alpha} - p(z),$$

The objective of the intermediate-goods producers is to maximize this quantity by selecting the technology,  $z$ , to license.

*The supply of inventions.*—A product’s  $z$  is constant over its lifetime. New products, with higher  $z$ ’s are invented at a constant rate to be determined later. Each is retired at age  $T$  which, for now, is also given. The age distribution of goods is then uniform on the interval  $[0, T]$ . Assume that

$$z_{\max}(t) = e^{gt}.$$

For now,  $g$  too is given. We need first the stationary distribution of product quality conditional on  $g$ , and conditional on  $T$ . This distribution shifts over time but it always has the same shape. We shall describe its state at  $t = 0$ . Let  $\tau$  denote a technology’s age at  $t = 0$ . Then that technology’s quality is  $z_\tau = e^{-g\tau}$ . Then the worst technology in use is of quality  $e^{-gT}$ . Each agent makes a different good. Therefore, the number of goods equals the number of agents which we normalize to 1. That is, since the product’s quality,  $z$ , relates to its age  $\tau$ , via  $\ln z = -g\tau$ , we have the following solution for  $m(z)$  which is defined the date-zero distribution of  $z$ :

**Lemma 1** *If  $\tau$  is uniform on  $[0, T]$ , then  $\ln z$  is uniform on  $[-gT, 0]$  with density  $1/gT$ . The density of  $z$  is*

$$m(z) = \left(\frac{1}{gT}\right) \frac{1}{z}, \quad \text{for } z \in [e^{-gT}, 1]. \quad (3)$$

Then  $\ln z_t$  is uniform on  $[g(t - T), gt]$ , and  $m_t(z) = \left(\frac{1}{gT}\right) \frac{1}{z}$  for  $z \in [e^{g(t-T)}, e^{gt}]$ . This all hinges on an exogenous arrival of new products at a uniform rate and the growth of frontier efficiency at the rate  $g$ , and on a given value of  $T$ .

## 2.1 The market for licenses

In contrast to Krugman (1979) all agents can make any product, and in contrast to Eaton and Kortum (1999) technology diffusion is endogenous. It is determined in the market for licenses. To make product  $z$  at a given date, a firm must pay its per-period license fee  $p(z)$ . Let us assume only one producer per product, derive the prices at which all markets clear, and then verify that no one has the incentive to enter a market as a second producer.

We start, then, with a one-to-one assignment with side payments – the “transferable-utility” case. Taking the distributions of  $z$  and  $s$  as given, let us find the market-clearing license-fee function  $p_t(z)$ . For now, we shall continue to take  $g$  and  $T$  as given.

*The technology-adoption decision:* We shall assume that<sup>1</sup>

$$\alpha = \frac{1}{1 + \beta}. \quad (4)$$

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<sup>1</sup>This assumption gets extensive scrutiny in Section 5.

Taking his skill-level  $s$  as given, a monopolist then solves<sup>2</sup>

$$\pi(s) = \max_z \{y^{1-\alpha} z^\alpha s^{1-\alpha} - p(z)\}.$$

Thus (4) induces constant returns in  $(z, s)$ . Revenue increases with output and the firm always produces at full capacity. The first-order condition reads

$$\alpha \left(\frac{sy}{z}\right)^{1-\alpha} - p'(z) = 0.$$

Evidently, then, for any  $\theta > 0$  which, for now, is given, the assignment

$$z = \theta s \tag{5}$$

is an equilibrium if

$$p(z) = \gamma(z - z_{\min}), \tag{6}$$

where

$$\gamma = \alpha \theta^{\alpha-1} y^{1-\alpha},$$

and if the appropriate market-clearing conditions, and “corner” conditions hold. The corner condition concerns the worst product,  $z_{\min}$ : Since old products are dropped,  $p(z) = 0$  for  $z < z_{\min}$ . By continuity,  $p(z_{\min}) = 0$ .

*Technology-market clearing.*—Let  $n(s)$  be the date-zero density of  $s$ . License-market clearing at  $t = 0$  requires that for all  $z \in [e^{-gT}, 1]$ ,

$$\int_z^1 m(v) dv = \int_{z/\theta}^{1/\theta} n(s) ds. \tag{7}$$

**Proposition 1** *For any positive  $(g, T, \theta)$ , (6) and (5) constitute an assignment equilibrium when the distributions  $z$  and  $s$  are given by (3) and (9), in which market clearing (7) also holds.*

Note some properties of this equilibrium. First,  $\pi(s)$  is linear in  $s$ :

$$\pi(s) = y^{1-\alpha} \theta^\alpha (\alpha s_{\min} + [1 - \alpha] s). \tag{8}$$

Second, output,  $y^{1-\alpha} \theta^\alpha s$ , and license fees,  $p(\theta s) = \gamma \theta (s - s_{\min}) = \alpha \theta^\alpha y^{1-\alpha} (s - s_{\min})$  are linear in  $s$ . Figure 1 illustrates the situation. The cross-section return to skill is  $(1 - \alpha) \theta^\alpha y^{1-\alpha}$ , the slope of the blue line.

Now, according to (5), it must be that for all  $z \in \left[-\frac{T}{g}, 0\right]$ ,  $\ln s = \ln z - \ln \theta$ , which implies the following solution for the date-zero distribution of  $z$ :

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<sup>2</sup>Skill,  $s$ , is evidently a general skill, usable in the production of any good.

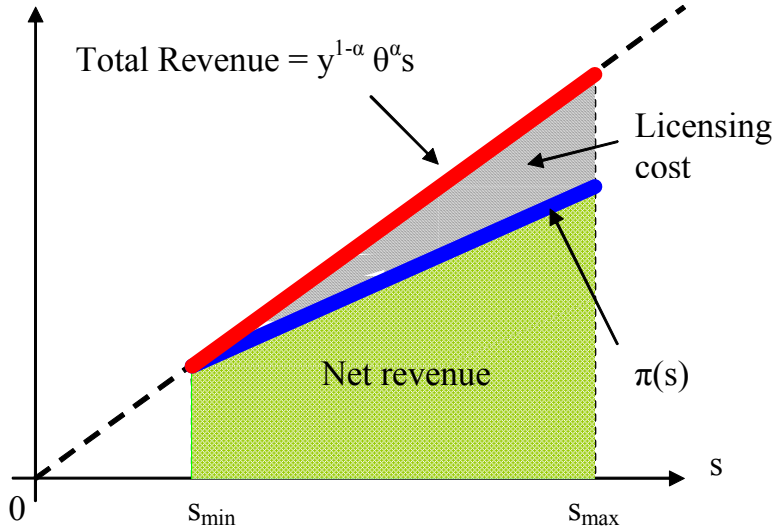


Figure 1: THE BREAKDOWN OF INCOME INTO LICENSING FEES AND PROFITS

**Proposition 2** *If  $\tau$  is uniformly distributed on  $[0, T]$ ,  $\ln s$  is uniformly distributed on  $[-gT - \ln \theta, -\ln \theta]$  with density  $1/gT$ .*

Taking  $\theta, g$  and  $T$  as given, Figure 2A (the top panel of Figure 2) illustrates the relation between the two distributions and their movement over time. We have assumed that  $z_{\min}(0) = e^{-gT}$  and that  $z_{\max}(0) = 1$ . The date-zero distribution of  $z$  must then be on the interval  $[e^{-gT}, 1]$  which is marked by the heavy line segment on the vertical axis. Since  $z = \theta s$ , this means that  $s_{\min}(0) = \frac{1}{\theta} e^{-gT}$  and that  $s_{\max}(0) = \frac{1}{\theta}$ . The date-zero distribution of  $s$  must then be on the interval  $[\frac{1}{\theta} e^{-gT}, \frac{1}{\theta}]$ , and this is marked by the heavy line segment on the horizontal axis. We then shift to date  $t$ , when both distributions have been scaled up by a factor of  $e^{gt}$ .

*The product cycle.*—The product cycle arises because of the different modes with which the distributions of  $s$  and  $z$  shift. As we shall shortly see, each agent's  $s$  grows at the same rate  $g$  and the distribution of  $s$  therefore exhibits no rank reversals. On the other hand, the distribution of  $z$  shifts entirely through replacement, and each good has a  $z$  that is fixed over time. Put differently, the product cycle arises because  $s$  grows on the intensive margin while  $z$  grows on the extensive margin. Thus the assignment  $z = \theta s$  can hold at each  $t$  only if products move down the skill distribution. Figure 2B describes the mode by which the distribution of  $z$  grows. At any date  $t$ , the support of the distribution of  $\ln z$  is  $[g(t - T), gt]$ . The upper and lower bounds of  $\ln z$  are drawn on Figure 2B. Now consider the product that is introduced at date  $t_0$ . Its efficiency is  $\ln z_{\max}(t_0) = gt_0$ , where it remains for the duration of the product's

Figure 2A: Assignment at two distinct dates

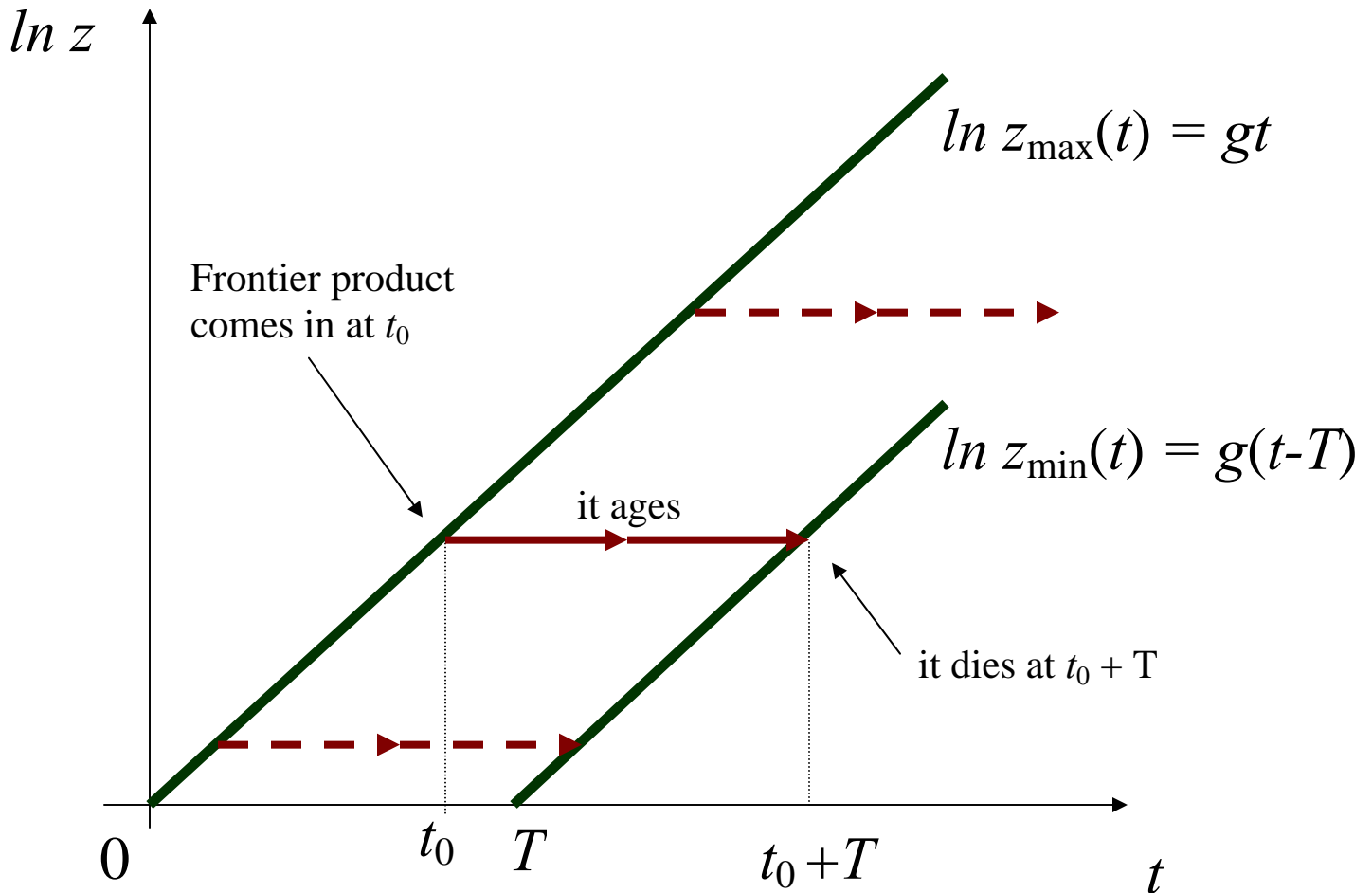
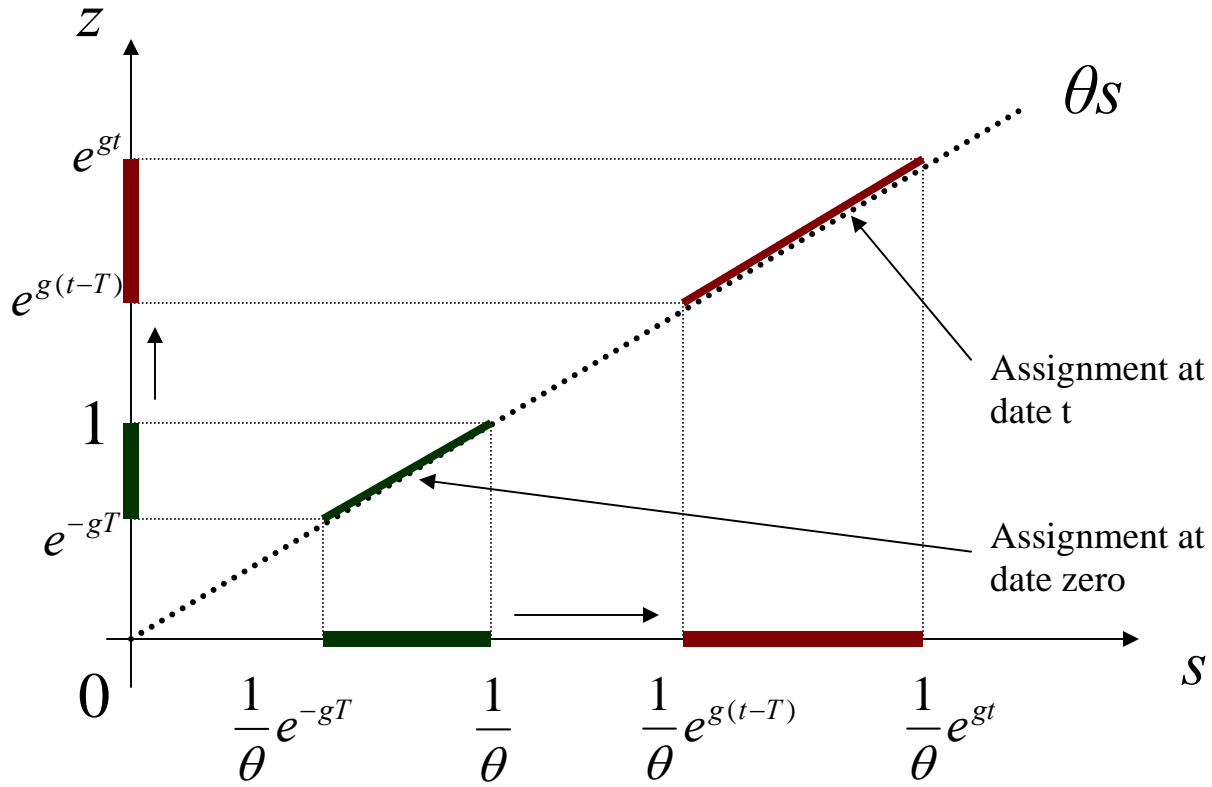


Figure 2B: The Product Cycle

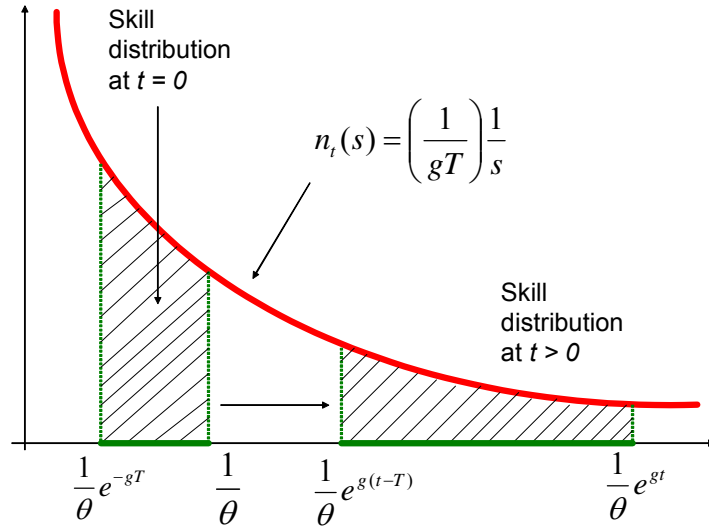


Figure 3: THE MOVEMENT OF  $n_t(s)$  OVER TIME

lifetime which ends at date  $t_0 + T$ . The products efficiency rank declines continuously over this period. As its rank declines, so does the *relative* quality of its match. The absolute quality of its match remains unchanged at  $s_{\max}(t_0)$  which, at date  $t_0$ , is the highest skill around but which, by date  $t_0 + T$ , is the lowest skill. This movement of a given  $z$  down the skill distribution is what we shall understand to be the product cycle. We may also refer to it as “technology transfer” from high- $s$  agents to low- $s$  agents, as Krugman (1979) does.

The date-zero distribution of  $s$  itself is

$$n(s) = \left(\frac{1}{gT}\right) \frac{1}{s}, \quad \text{for } s \in \left[\frac{1}{\theta}e^{-gT}, \frac{1}{\theta}\right]. \quad (9)$$

as illustrated in Figure 3. Thus  $s_{\max}(0) = \frac{1}{\theta}$  and  $s_{\min}(0) = \frac{1}{\theta}e^{-gT}$ . The functional form of the density is the same for all  $t$ , only the domain changes; at date  $t$ , the domain is  $[\frac{1}{\theta}e^{g(t-T)}, \frac{1}{\theta}e^{gt}]$ , as shown in Figure 3.

*The no-switching condition.*—We assumed monopoly in each product. No firm should want to enter as a second firm in someone else’s market. Under Bertrand competition, production will have to be at full capacity of all the firms in that market.<sup>3</sup> Suppose firm  $s_0$  invades firm  $s$ ’s market. It can do so only if it pays the license fee  $p(\theta s)$ . Industry output would then be  $z(s^\beta + s_0^\beta) = \theta s(s^\beta + s_0^\beta)$ , and from (1). Its

<sup>3</sup>I assume that all of the firms involved must stick to their equilibrium values of  $u_I$  and  $u_R$ . If this is relaxed, the analysis acquires many of the intricacies of incumbent-challenger analyses of natural monopoly.

payoff from doing so must be less than its payoff in its own market:

$$y^{1-\alpha} \left( \theta s \left[ s^\beta + s_0^\beta \right] \right)^{\alpha-1} z s_0^\beta - p(s) \leq \pi(s_0). \quad (10)$$

The Appendix shows that  $y$  and  $\theta$  drop out of this condition and that

**Proposition 3** (10) holds for all  $(s, s_0)$  between  $\frac{1}{\theta} e^{g(t-T)}$  and  $\frac{1}{\theta} e^{gt}$ .

This establishes that the one-to-one assignment is indeed an equilibrium. So far, all is conditional on  $\theta, g$ , and  $T$  which will be determined later.

## 2.2 Accumulation of skill

Intermediate-goods manufacturers own their human capital and decide how to accumulate it over time. Each has a unit of time that he divides between production ( $u_P$ ), research ( $u_R$ ), and human-capital investment ( $u_I$ ):

$$u_P + u_R + u_I = 1. \quad (11)$$

An agent's skill supply is

$$s = u_P h.$$

Human capital investment uses only time, as in Lucas (1988):

$$\dot{h} = \eta u_I h. \quad (12)$$

*Wealth maximization:* We shall now solve the accumulation problem of someone who is forced to set  $u_{R,t} = 0$  for all  $t$ . The solution will be the same as for people who can set  $u_{R,t} > 0$  because the research wage per unit of  $h$  will be the same as the return of  $h$  in production. Let  $u_t \equiv u_{P,t} + u_{R,t}$ . The expression in (8) pertains to period zero, but  $s_{\min}$  grow at the rate  $g$ . An agent that at date  $t$  supplies skill  $s_t = u_t h_t$  will receive an income

$$\pi_t(u_t h_t) = y_t^{1-\alpha} \theta^\alpha \left( \alpha e^{gt} s_{\min} + (1-\alpha) u_t h_t \right).$$

He maximizes  $\int_0^\infty e^{-rt} \pi_t(u_t h_t) dt$ , but he cannot influence the term  $y_t^{1-\alpha} \theta^\alpha \alpha e^{gt} s_{\min}$ . As  $y$  grows at the rate  $g/\alpha$ , he picks  $u_t$  to maximize  $(1-\alpha) \theta^\alpha y_0^{1-\alpha} \int_0^\infty e^{-(r-(\alpha^{-1}-1)g)t} u_t h_t dt$ , which is equivalent to the problem

$$\max_{(u, h_t)_0^\infty} \int_0^\infty e^{-(r-(\alpha^{-1}-1)g)t} u_t h_t dt, \text{ s.t. } \dot{h}_t = \eta(1-u_t)h_t,$$

with  $h_0$  given. The Hamiltonian is

$$\mathbf{H} = e^{-(r-(\alpha^{-1}-1)g)t} u h + \bar{\mu} \eta (1-u) h,$$



Let  $\mu = e^{-(r-(\alpha^{-1}-1)g)t} \bar{\mu}$  be the current value multiplier so that the current-value Hamiltonian is just  $uh + \mu\eta(1-u)h$ . We shall only analyze constant-growth paths. Evaluated at a point at which  $\dot{\mu} = 0$ , the FOC's are

$$1 - \mu\eta = 0,$$

and

$$\mu\eta(1-u) + u = (r - (1-\alpha)g)\mu.$$

Since  $h$  drops out from these two conditions, the solution for  $u$  will not depend on  $h$ . Eliminating  $\mu$  we have

$$r = \eta + (\alpha^{-1} - 1)g. \quad (13)$$

This is an arbitrage condition equating the rate of interest to the rate of return to investing in  $h$ .

*Saving.*—Utility is homothetic, and we need only the world per capita consumption. Given his wealth, the agent maximizes his lifetime utility:

$$\int_0^\infty e^{-\rho t} \frac{c_t^{1-\sigma}}{1-\sigma} dt.$$

If  $c$  is to grow at the rate  $g$ , we must have:

$$g = \frac{r - \rho}{\sigma}.$$

Together with (13) this implies that

$$g = \frac{\eta - \rho}{\sigma - (\alpha^{-1} - 1)}. \quad (14)$$

Thus  $g$  is pinned down by the savings and the human-capital investment decisions alone.

## 2.3 Research

*Number vs. qualities of products.*—The invention of a good in the model is at once horizontal and vertical. It is horizontal in that the good is new, but vertical in that the good can be produced more efficiently than old goods. Because inventions are two dimensional, we shall need two parameters to describe it:  $\lambda$ , which will relate to their number, and  $\Delta$ , which will relate to the change in their efficiency.

*Number of new products.*—Let  $H_t = u_R \int_{h_{\min}(t)}^{h_{\max}(t)} hm_t(h) dh$  be total human capital devoted to research. The flow of new products is

$$N_t = \left[ \frac{\lambda}{z_{\max}(t)} \right] H_t.$$

The presence of  $z_{\max}$  in the denominator implies a “fishing out” external effect in the discovery of new products; the discovery of the first product takes fewer resources than the discovery of the second, and so on.<sup>4</sup> Since  $h = s/u_P$ , since  $z_{\max}(0) = 1$ , and since  $s = z/\theta$ ,  $H_0 = \int_{-T}^0 \left(\frac{u_R}{\theta u_P}\right) e^{g\tau} d\tau$ , i.e.;

$$\frac{H_t}{z_{\max}(t)} = \left(\frac{u_R}{g\theta u_P}\right) (1 - e^{-gT}).$$

*Research wage.*—The supply of human capital to research is infinitely elastic because its opportunity cost is the same for all agents; by (8) it is equal to

$$w_t = (1 - \alpha) \theta^\alpha y_t^{1-\alpha}. \quad (15)$$

Thus a worker of quality  $h$  receives income  $w_t u_R h$  from research, and  $w_t u_P h$  from production.

*Free-entry condition.*—The value of an invention is the discounted flow of license fees. The period- $t$  license fee of a quality-1 technology is, using (6) in which  $z_{\min}(t) = e^{-g(T-t)}$ ,

$$p_t(1) = \gamma_t (1 - e^{-g(T-t)}), \quad \text{for } t \in [0, T],$$

where  $\gamma_t = \alpha \theta^{\alpha-1} y_t^{1-\alpha}$ . This function is plotted in Figure 4. The date-zero lifetime value of the right to license a frontier technology is  $V(1) = \int_0^T e^{-rt} p_t(1) dt$ . The free-entry condition, stated at date zero, then is

$$w = \left(\frac{\lambda}{z_{\max}}\right) V(1).$$

Since  $[1 + (\alpha^{-1} - 1)]g = \alpha^{-1}g$ ,

$$\begin{aligned} V(1) &= \gamma_0 \left[ \int_0^T e^{-(r - (\alpha^{-1} - 1)g)t} dt - z_{\min} \int_0^T e^{-(r - \alpha^{-1}g)t} dt \right] \\ &= \gamma_0 \left( \frac{1 - e^{-\eta T}}{\eta} - \frac{1 - e^{-(\eta - g)T}}{\eta - g} z_{\min} \right), \end{aligned}$$

because  $r - (\alpha^{-1} - 1)g = \eta$ . Since  $\gamma_0 = \alpha \theta^{\alpha-1} y_0^{1-\alpha}$  and since  $z_{\min} = e^{-gT}$ , the free-entry condition reduces to

$$\frac{(1 - \alpha)}{\alpha} \theta = \lambda \left( \frac{1 - e^{-\eta T}}{\eta} - \frac{1 - e^{-(\eta - g)T}}{\eta - g} e^{-gT} \right). \quad (16)$$

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<sup>4</sup>To make the fishing out effect more obvious, observe from (17) that  $z_{\max}(t) = \exp(\Delta[tN])$  so that  $N_t = \left[ \frac{\lambda}{\exp(\Delta \int^t N_s ds)} \right] H_t$ .

*Quality of ideas.*—Let  $\Delta$  be the “step size” in efficiency that a new invention offers. It is the growth in frontier quality per new idea so that the growth in  $z_{\max}$  per period is<sup>5</sup>

$$\frac{1}{z_{\max}} \frac{dz_{\max}}{dt} = \Delta N_t.$$

Since  $z_{\max}(0) = 1$ , since  $N_t = N$ , and since  $z$  must grow at the same rate as  $h$ , we have  $z_{\max}(t) = e^{gt}$ , where

$$g = \Delta N, \tag{17}$$

and where

$$N = \frac{\lambda}{\theta} \left( \frac{u_R}{u_P} \right) \frac{(1 - e^{-gT})}{g}. \tag{18}$$

*Turnover of products.*—Products turn over in exactly  $T$  periods. Since population size is 1, the number of technologies invented over  $T$  periods must also add up to 1:

$$TN = 1. \tag{19}$$

*Stationary equilibrium.*—It consists of 6 real numbers  $g, T, \theta, u_P, u_R$ , and  $u_I$ , that solve (11), (12), (14), (16), (17), and (19).

### 3 Properties of the model

*Output.*—Let us refer to a good by its efficiency  $z$ . Then using (4), the output of good  $z$  is

$$x = \theta^{-\beta} z^{1+\beta} = \theta^{-(1-\alpha)/\alpha} z^{1/\alpha}.$$

Thus if  $\theta$  is a constant, the output,  $x$ , of each good  $z$  is constant over its lifetime. We then have

**Proposition 4** *The world output of final goods is*

$$y_t = A e^{\frac{1}{\alpha} g t}, \tag{20}$$

where  $A = \left( \frac{1}{\theta^{1-\alpha} g T} (1 - e^{gT}) \right)^{1/\alpha}$ .

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<sup>5</sup>Perhaps  $\Delta$  relates to the elasticity of substitution in production,  $\frac{1}{1-\alpha}$ . The higher is this elasticity, the more similar are new goods to goods. It ought to be easier to invent efficient versions of old goods than more efficient versions of truly new goods. In other words,  $\Delta$  may be positively related to  $\alpha$ . The parameter  $\Delta$  also measure patent width, as discussed at the end of Section 5.

**Proof.** Each  $x$  is constant; only the window  $[t - T, t]$  advances. The density of product ages is  $1/T$ . Then  $y_t = \left( \int_{t-T}^t \left( e^{gt} \left[ \frac{e^{gt}}{\theta} \right]^\beta \right)^\alpha \frac{1}{T} dt \right)^{1/\alpha} = \left( \frac{1}{T\theta^{\alpha\beta}} \int_{t-T}^t e^{gt} dt \right)^{1/\alpha}$ , because  $\alpha(1 + \beta) = 1$ . Then  $y_t = \left( \frac{1}{\theta^{\alpha\beta} g T} e^{gt} [1 - e^{-gT}] \right)^{1/\alpha}$ . Using (4) whence  $\beta = (1 - \alpha)/\alpha$ , (20) follows. ■

*Growth and factor shares.*—By (20),  $y$  grows at the rate  $g/\alpha$  with  $g$  given in (14) as do the combined incomes from production of the  $x_i$ 's. By (15),  $w$  grows at  $(1 - \alpha)g/\alpha$ , and research incomes grow at  $g + (1 - \alpha)g/\alpha = g/\alpha$ . The (date-zero) income share of research is (since  $\pi(s) = y^{1-\alpha}\theta^\alpha(\alpha s_{\min} + [1 - \alpha]s)$  and since the date-zero mean of  $s$  is  $\bar{s} \equiv \frac{1 - e^{-gT}}{\theta g T}$ ), the world share of income going to R&D is

$$\frac{w u_R H}{\int \pi_t(s) m(s) ds} = \frac{u_R}{u_P \left( 1 + \frac{\alpha}{1-\alpha} \frac{s_{\min}}{\bar{s}} \right)} = \frac{u_R}{u_P \left( 1 + \frac{\alpha}{1-\alpha} \frac{g T e^{-gT}}{1 - e^{-gT}} \right)}.$$

*Creative destruction.*—Products are phased out as in Stokey (1991) and the product window marches to the right. Combining (17) with (19) gives a reduced-form relation between two endogenous variables  $g$  and  $T$ ,

$$g = \frac{\Delta}{T}, \tag{21}$$

which emphasizes the creative-destruction aspect of the model: Higher growth demands faster replacement of products.

*Pattern of trade.*—If we assume that the final good is produced in both rich and poor countries, then the rich export new (intermediate) products and import old (intermediate) products as in Krugman (1979). The poor import new products and export old ones.

*Inequality.*—By (1), income differentials between the richest and poorest agent are

$$\frac{Y_{\max}}{Y_{\min}} = \frac{(Px)_{\max}}{(Px)_{\min}} = \left( \frac{s_{\max}}{s_{\min}} \right)^{(1+\beta)\alpha} = \frac{h_{\max}}{h_{\min}} = e^{gT}. \tag{22}$$

Moreover, the log of relative incomes should be uniformly distributed on  $[-gT, 0]$  with density  $1/gT$ . Thus the world distribution of logged per-capita income should be uniform and should march forward at the rate  $g$ . From (21) we have this paper's main result:

**Proposition 5** *Inequality depends only on  $\Delta$ ;*

$$\frac{Y_{\max}}{Y_{\min}} = e^{\Delta}.$$

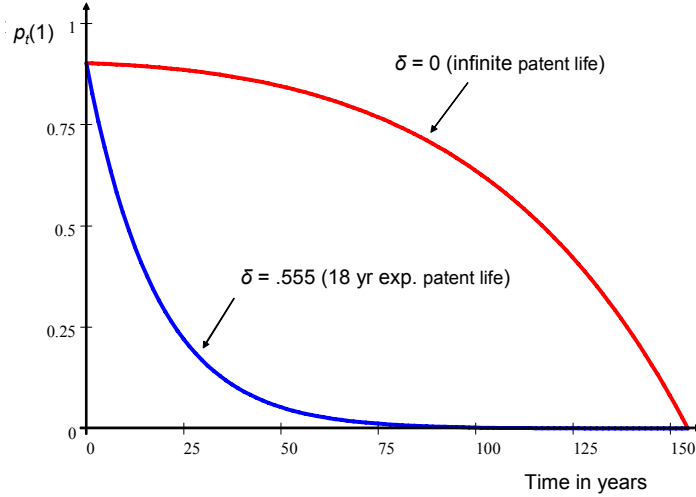


Figure 4: OBSOLESCENCE OF PATENTS –  $p_t(1)$

That  $\Delta$  alone should determine inequality is because  $\Delta$  alone governs the dispersion in technological quality among the measure 1 of latest vintage technologies in use at each date.

*Output and TFP.*—In (2) if the payments to technology are not counted and if we interpret  $s$  as broad capital, TFP, as usually measured is  $\ln x - \ln s = \ln z - (1 - \beta) \ln s = \ln \theta + \beta \ln s$ . Since  $\theta$  is the same for all, TFP is positively related to the level of income, which is what the cross-country data show.<sup>6</sup>

*The technology-skill ratio.*—The parameter  $\lambda$  governs only the turnover of technologies and it has no bearing on inequality. Nor does it affect  $g$  in (14). It has a level effect on output, however: Since  $\lambda$  and  $\theta$  enter (16) and (18) as a ratio, and since they are absent from the other equations,

**Proposition 6**  $\theta$  is proportional to  $\lambda$ .

*Markups.*—The markup over marginal cost is

$$\frac{\pi(s)}{[w + q'(s)]s} = 1 - \alpha + \frac{s_{\min}}{s},$$

and at the baseline values of the parameters (see Table 1) it ranges from 0.19 for the highest-skilled producer to 1.09 for the lowest skilled – rather high.

<sup>6</sup>Eeckhout and Jovanovic (2002) assume there are no markets for technology, only direct spillovers of productivity. They derive inequality out of the free-riding motive, but in their model TFP relates negatively to output which is at odds with evidence at the country level – p. 1299, esp. note 4.

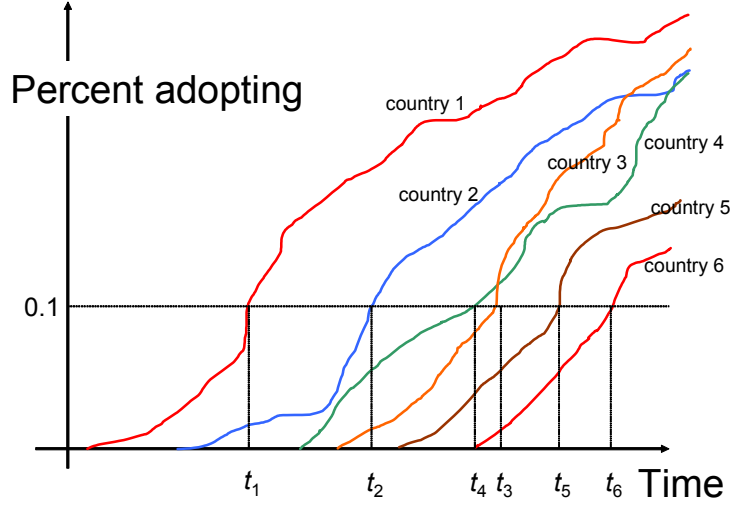


Figure 5: AVERAGE DIFFUSION RATES AND THE CALCULATION OF THE  $t_i$

*Obsolescence of patents.*—The flow value to a patent is  $p_t(z)$  in (6). For a patent issued at date zero,  $z = 1$  and  $z_{\min} = e^{-gT}$ , and  $p_t(1) = \alpha\theta^{\alpha-1}y_0^{1-\alpha}e^{(\alpha^{-1}-1)gt}(1 - e^{g(t-T)})$ . Setting  $\alpha\theta^{\alpha-1}y_0^{1-\alpha} = 1$ , Figure 4 plots  $p_t(1)$  at the benchmark parameter values as  $t$  ranges from zero to  $T = 154.5$ . This is the top line in the figure. Obsolescence is far slower than is normally assumed in the analysis of patent values.

*Imperfect patent protection.*—If a patent were to expire, this would allow entry without the payment of the license fee. Condition (10) would then no longer rule out multiple firms in some of the markets. Let us use the following shortcut: Let  $\delta$  be the random rate at which the original owner of a patent right loses it permanently. Assume that, instead, someone else – a random person – inherits it so that license fees must still be paid for the right to use  $z$ . Then the demand-side is unaffected, and only the inventor suffers a loss. The bottom line in Figure 4 corresponds to a patent value that has a constant probability  $\delta = .056$  of expiring and that therefore has an expected lifetime of 18 years, currently the maximum patent life in the U.S. For an arbitrary  $\delta$ , the value of the patent right to the frontier  $z$  is

$$\begin{aligned} V(1) &= \int_0^T e^{-(r+\delta)t} p_t(1) dt \\ &= \gamma_0 \left( \frac{1 - e^{-(\eta+\delta)T}}{\eta + \delta} - \frac{1 - e^{-(\eta+\delta-g)T}}{\eta + \delta - g} z_{\min} \right). \end{aligned}$$

The rise in  $\delta$  has only a level effect by reducing  $\theta$ . Without transitional dynamics it cannot be given precisely, but we may conjecture that  $h$  would not grow any faster

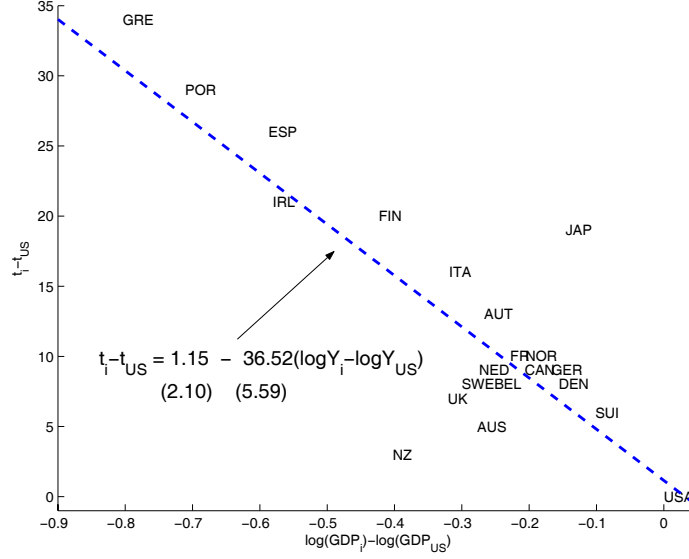


Figure 6: PLOT OF (23) AND THE DATA

in the transition. If so, the level effect is the effect on  $Az_{\max}/h_{\max} = \theta A$  which, in turn, is just the change in  $\theta^{2-1/\alpha}$ . We shall evaluate this policy change below.

## 4 Comparison to data

This section reports results from data on technological adoption; the data are described in Comin and Hobijn (2004). They cover 20 advanced countries and eleven technologies over the past two hundred years.<sup>7</sup> The variable  $t_i$  was defined to be the average of the dates that the eleven technologies spread to ten percent of country  $i$ 's population. Figure 5 illustrates how the  $t_i$  were calculated. Ten percent is low enough that nine of eleven technologies have reached it in all countries covered.<sup>8</sup>

In (22), replacing “max” by “USA” and “min” by “ $i$ ”, we have  $\frac{Y_i}{Y_{USA}} = e^{-g(t_i - t_{USA})}$  from which we have

$$t_i - t_{USA} = -\frac{1}{g} (\ln Y_{US} - \ln Y_i). \quad (23)$$

A plot of the two sides of (23) is in Figure 6. The slope is negative and significant. The regression line should pass through the point (0, 0) which it does almost exactly – the constant does not differ significantly from zero. If countries were homogeneous in  $h$ , the regression's slope would, in theory, be  $\frac{-1}{g}$  which, with  $g = .015$ , would be  $-67$ . But

<sup>7</sup>See the "Historical Cross-Country Technological Adoption: Dataset" at [www.nber.org/data/](http://www.nber.org/data/)

<sup>8</sup>The eleven technologies are private cars, radios, phones, television, personal computers, aviation passengers, telegraph, newspapers, mail, mobile phones, rail, and the telegraph.

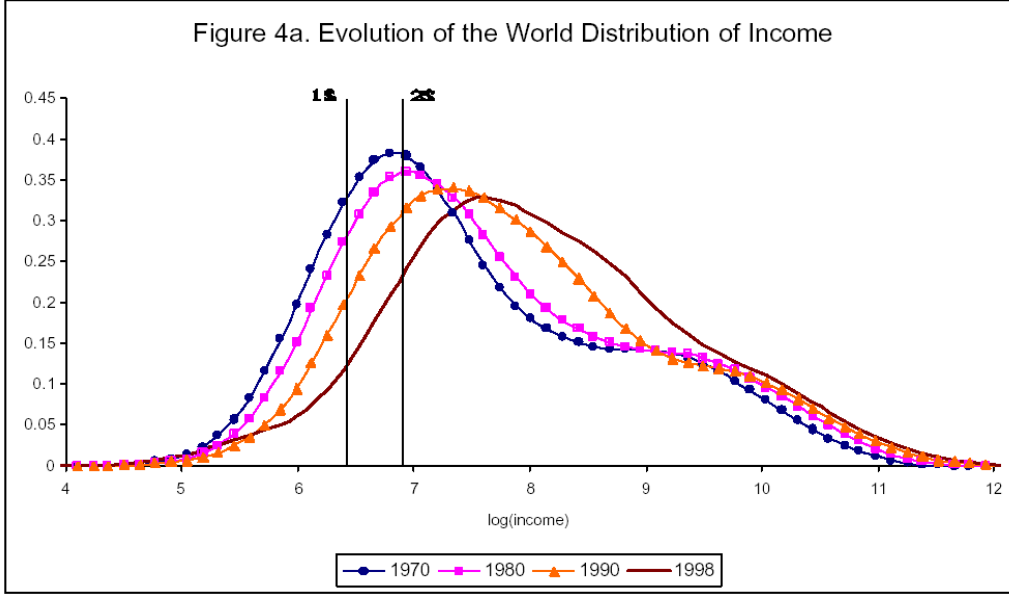


Figure 7: Sala-i-Martin’s Figure 4A

countries are not homogeneous: Table 5 of Sala-i-Martin (forthcoming) shows within-country inequality to be between 28% and 38% of inequality worldwide. Therefore the slope should have been  $-\left(\frac{2}{3}\right) 67 = -45$ , and it does not differ significantly from that value.

World inequality far exceeds inequality in the C&H sample, as does  $T$ . Figure 7 reproduces’s Figure 4A of Sala-i-Martin (2002). The model suggests that we should extrapolate the regression line as follows: Since  $Y_{\text{USA}} - \ln Y_{\text{min}}^{\text{world}} \approx \ln 30 = 3.4$  while  $\ln Y_{\text{USA}} - \ln Y_{\text{min}}^{\text{C\&H}} = 0.8$ ,

$$\hat{T} = \left( \frac{d\tau}{d \ln Y} \right) \frac{\ln Y_{\text{USA}} - \ln Y_{\text{min}}^{\text{world}}}{\ln Y_{\text{USA}} - \ln Y_{\text{min}}^{\text{C\&H}}} = (36.52) \frac{3.4}{0.8} = 154.5 \quad (24)$$

This may seem large, but there are plenty of examples of old technologies still in use. Many people in the world still have no access to electricity, a technology that was being commercially applied 120 years ago, and many still use animal power for plowing even though the tractor was commercialized by 1910.

*The extent of inequality explained.*—At the baseline values, the ratio in (22) of richest to poorest is 10.2. But when we apply this to countries, we must adjust for within-country inequality. Table 5 of Sala-i-Martin (2002) states that within-country inequality is roughly a third of world inequality, so the model can explain per-capita-income ratios of about 7:1.

The model succeeds only up to a point in explaining inequality – it gets perhaps



1/4 of it. It does not explain why incomes are stratified by country. And with its prediction that log incomes are uniformly distributed, it misses the skewness evident in Figure 7. Nor does it explain who should lead and who should be the laggard – the steady state simply describes an asymmetric equilibrium in which the distribution is determined, but not anyone’s position in it. Then there is the all-important parameter  $\Delta$  on which it seems hard to get independent information. A stab at estimating went as follows: Combining (17) and (20) we end up with  $\frac{1}{y} \frac{dy}{dt} = \frac{\Delta}{\alpha} N_t$ . Let  $N_t^P$  denote U.S. patents issued at  $t$ , and let  $N_t^*$  be the HP-filtered version of  $N_t^P$ . De-trending is needed because patents increase over time whereas growth of  $y$  does not. Form a patent "stock"  $\tilde{N}$  by the perpetual inventory method:  $\tilde{N}_t = \frac{1-\mu}{1-\mu^{T-t}} \sum_{j=0}^t \mu^j N_t^*$ . The regression  $\ln y_{t+1} - \ln y_t = a \tilde{N}_t$  yields an estimate for  $a$  of 63.6 with a s.e. of 15.0. This estimate is way larger than one could ever reconcile with reasonable values of  $g$  and  $T$  via (21). But the regression is mis-specified in that the estimated relation should hold across steady states and not in the time series;  $y$  is U.S. output and not world output, and  $N$  is U.S. patents, not patents world wide, so that the units are wrong. Moreover, patents have risen sharply in the ‘90s and surely are not proportional to  $N$  – if they were,  $g$  would have exploded at least in the short run.

## 5 Policy experiments

To evaluate a couple of policies we need as realistic a benchmark version of the model as possible. The six endogenous variables are  $g$ ,  $T$ ,  $\theta$ ,  $u_P$ ,  $u_R$ , and  $u_I$ .<sup>9</sup>

The restriction in (4) implies that the production function in (2) has increasing returns to scale of  $1 + \beta = 1/\alpha$ . The elasticity of demand is  $-1/(1 - \alpha)$ . Thus (4) restricts these two magnitudes. Evidence in Klette and Griliches (1996, p. 344) is consistent with this restriction. Assume  $z$  and  $s$  are inputs that the econometrician measures. In terms of our notation, they estimate

$$1.06 \leq 1 + \beta \leq 1.1 \quad \text{and} \quad 6 \leq \frac{1}{1 - \alpha} \leq 12.$$

If we maintain (4), the first set of inequalities holds for  $0.909 \leq \alpha \leq 0.943$ , whereas the second holds for  $0.833 \leq \alpha \leq 0.917$ . The midpoint of the region of overlap is  $\alpha = 0.913$ , and I shall use this value in the calibration. Returns to scale are hard to estimate, however, and many have estimated *decreasing* and not increasing returns. Such estimates are incompatible with (4) unless we assume that the econometrician

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<sup>9</sup>The experiments will both entail level effects on output that work through the  $z/s$  ratio  $\theta$ . In this, I shall assume that  $s$  is invariant to the policy, and that it is  $z$  that responds. This seems reasonable in that  $g = \dot{h}/h$  depends on these policies only through the interest rate. The expression for  $A$  in (20) is misleading because it takes  $z_{\max} = 1$  as given, in which case a rise in  $\theta$  implies a lowering of  $h$ . The experiments we are about to perform assume the opposite; for fixed  $s$ , a rise in  $\theta$  implies a higher  $z$  and higher output.

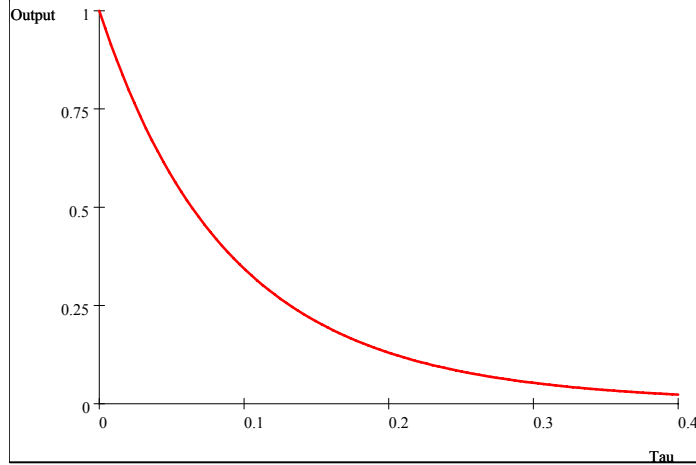


Figure 8: LEVEL EFFECTS OF  $\tau$

does not observe  $z$ . But when a firm faces a downward-sloping demand curve, its output price falls as its output grows. Since firm-specific prices are usually unavailable, the firm's output growth (which must then be measured by its revenue growth) is understated, and its returns-to-scale estimates are biased down.

Table 1 reports the baseline values of all the parameters, the endogenous variables, and comments on why they were picked.

<i>Parameter</i>	<i>Reason for value chosen</i>	<i>Endog. varbl.</i>	<i>Reason for value chosen</i>
$\rho = 0.0295$		$T = 154.5$	extrapolated via (24)
$\alpha = 0.913$	$\frac{1}{\alpha} = 1.095$ Gril.&Klette		
$\sigma = .6550$		$g = 0.015$	growth of output per head
$\lambda = 1$	only ratio $\theta/\lambda$ matters	$u_P = 0.5905$	
$\eta = 0.038$		$u_R = 0.0147$	0.007 = R&D/Income
$\Delta = 2.31$	$Y_{\max}/Y_{\min} = 10$ (c.f. Prop. 5)	$u_I = 0.3948$	
		$r = 0.04$	

TABLE 1

*Taxes and Tariffs.*—Taxes on a measure-zero subset of agents do not affect  $p(z)$ , or the rewards to research, so that  $g$ ,  $T$ , and the values of the other endogenous variables remain the same. But income taxes are neutral whereas tariffs reduce the income of the taxed agents. (i) A *proportional income tax*,  $\tau$ , on incomes of intermediate-goods producers change profits to  $\pi(s) = (1 - \tau) \max_z \{y^{1-\alpha} z^\alpha s^{1-\alpha} - p(z)\}$ , and they do not affect the decision about  $z$ . But because costs of human-capital investment are all in the form of foregone earnings,  $\dot{h}$  is unaffected as well, just as in Lucas (1988). (ii) *Tariffs* on the production of the final good imply no losses because profits there are zero. A proportional tax on technology, however, imply that

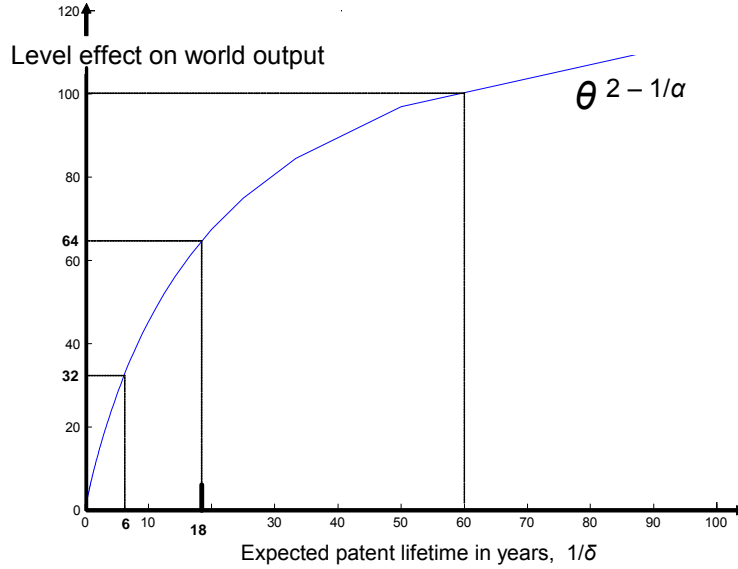


Figure 9: EFFECT OF PATENT PROTECTION ON WORLD OUTPUT

$\pi(s) = \max_z \{y^{1-\alpha} z^\alpha s^{1-\alpha} - (1 + \tau)p(z)\}$ . The first-order condition for  $z$  now reads  $\frac{\alpha}{1+\tau} \left(\frac{sy}{z}\right)^{1-\alpha} - p'(z) = 0$ , so that

$$z = \frac{\theta s}{(1 + \tau)^{1/(1-\alpha)}}.$$

These are only level effects, however;  $\dot{h}/h$  stays the same. The level effects of  $\tau$  plotted in Figure 8 are large, owing mainly to the high baseline value of  $\alpha$ .

*Intellectual property rights.*—In the model, patents are infinitely lived, but in fact markets for technology are imperfect. Two measures of how well these markets work are (i) *Licensing revenues*: Firms recover only a fraction of R&D costs by selling or licensing their technology. As a percentage of R&D costs, royalty receipts (from abroad) in 2001 for patents, licenses, and copyrights were 64 (U.K.), 36 (Italy), 31 (Germany), 15 (U.S.), 11 (France) and 8 (Japan) (OECD 2004, tables 69-71); (ii) *International patenting*: Eaton and Kortum (Table 1) document that the U.S., the U.K., France, Germany and Japan patent abroad only about one fifth of the patents that they take out domestically, although it is probably those patents with the highest value that get patented abroad, and the distribution of patent values is known to be highly skewed. It is hard to say how these numbers all translate into  $\delta$ . But as  $\delta$  rises and patent lifetime falls, Figure 9 shows that world output can fall dramatically. Reducing lifetime from 18 years (the current U.S. length, but perhaps a lot larger than effective worldwide protection) to 6 reduces output by a factor of 2.

Policy may also be able to raise  $\Delta$ . In the model  $\Delta$  is the step size in  $z$  space, determined technologically. But one can imagine that patent policy would require

gains to be larger than this before they could be patentable. In a discrete setting Green and Scotchmer (1995 p. 23), e.g., would define  $z_{\max}(1 + \Delta)$  as the level of  $z$  that the next product must exceed in order to earn a patent. Policy, then, can raise  $\Delta$  above its technological minimum. Such a policy would be a bad one, says the model because it would reduce invention and raise inequality. Patent width should therefore be at its minimum, but what that minimum precisely is would be hard to know in practice. Attempting to set  $\Delta$  *below* its technological minimum would result in the granting of several patents for what is essentially the same good. At any rate, how patent width affects innovation is better analyzed via a final-goods production function that depends not on intermediate-good names but on their characteristics.

## 6 Conclusion

Inequality arises in this model because at any time there are high-tech and low tech products, and because high-tech products are complements with human capital. Producers of high-tech products then invest more in human capital, and this produces inequality. As a result, world inequality depends on the rate at which products improve. The faster is this rate or, more precisely, the larger is the step size between successive products, the larger is the technological asymmetry among products and the more inequality there will be.

The product cycle is a symptom of comparative advantage at work: Taking as a constraint the fact that a monopolist restricts output, a well-functioning market for intellectual property maximizes world output given the available supply of technologies and skills. In a world with no license fees and patents, the model also says that inequality would not exist, but that average income would be far lower than it is today. The model suggests that stronger enforcement of patents would raise world output substantially.

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## 7 Appendix: Proof of Proposition 2

Let us ignore the term  $y^{1-\alpha}$  which is common to all payoffs. Then (10) reads

$$\left(\theta s \left[s^\beta + s_0^\beta\right]\right)^{\alpha-1} (\theta s) s_0^\beta - \alpha \theta^\alpha (s - s_{\min}) \leq \theta^\alpha (\alpha s_{\min} + [1 - \alpha] s_0),$$

i.e.,  $\left(\theta s \left[s^\beta + s_0^\beta\right]\right)^{\alpha-1} (\theta s) s_0^\beta \leq \alpha \theta^\alpha s + \theta^\alpha (1 - \alpha) s_0$ , i.e.,  $s^\alpha \left(s^\beta + s_0^\beta\right)^{\alpha-1} s_0^\beta \leq \alpha s + (1 - \alpha) s_0$ . Recalling (4), we find that both sides of the above inequality are homogeneous of degree 1 in  $(s, s_0)$ . This means that is if the inequality holds at date 0 for  $s$  and  $s_0$  in the interval  $[s_{\min}, s_{\max}]$ , it will hold for all  $s$  and  $s_0$  in the interval  $[e^{gt} s_{\min}, e^{gt} s_{\max}]$ , and the latter is how the boundaries grow in steady state. Dividing by  $s$  we have

$$s^{\alpha-1} \left(s^\beta + s_0^\beta\right)^{\alpha-1} s_0^\beta \leq (1 - \alpha) \frac{s_0}{s} + \alpha, \iff$$

$$\left[1 + \left(\frac{s_0}{s}\right)^\beta\right]^{\alpha-1} \left(\frac{s_0}{s}\right)^\beta \leq \alpha + (1 - \alpha) \frac{s_0}{s}$$

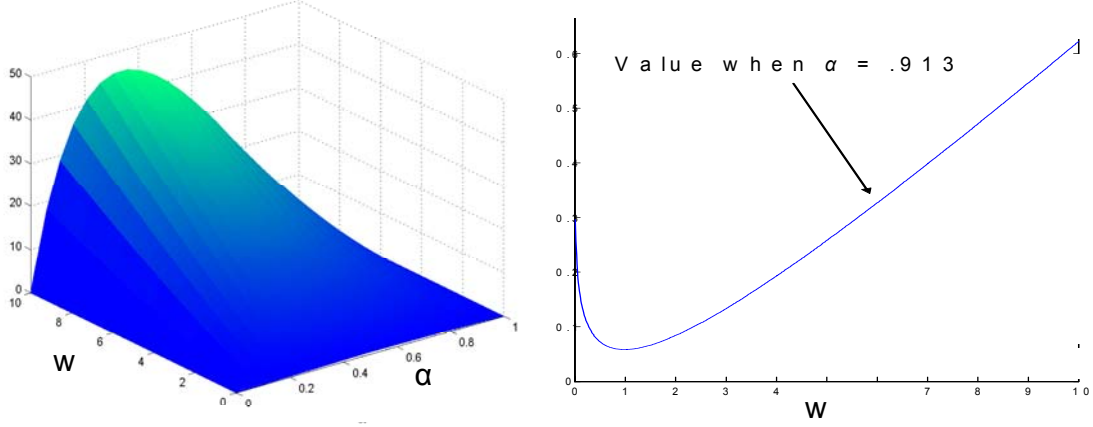


Figure 10: TWO PLOTS OF THE LEFT-HAND SIDE OF (25)

Because  $\beta + (1 + \beta)(\alpha - 1) = 0$ . Moreover, this must hold for all  $(s, s_0)$  between  $s_{\min}$  and  $s_{\max}$ . Therefore it is equivalent to

$$(1 + w^\beta)^{\alpha-1} w^\beta \leq \alpha + (1 - \alpha)w$$

for  $w \in [e^{-gT}, e^{gT}]$ . But  $\beta = (1 - \alpha)/\alpha$ , therefore the condition is  $\alpha + (1 - \alpha)w - (1 + w^{(1-\alpha)/\alpha})^{\alpha-1} w^{(1-\alpha)/\alpha} \geq 0$ , i.e.,  $\alpha + (1 - \alpha)w - \left(\frac{1+w^{(1-\alpha)/\alpha}}{w^{1/\alpha}}\right)^{\alpha-1} \geq 0$ , i.e.,  $\alpha + (1 - \alpha)w - (w^{-1/\alpha} + w^{-1/\alpha+(1-\alpha)/\alpha})^{\alpha-1} \geq 0$ , i.e.,

$$\alpha + (1 - \alpha)w - (w^{-1/\alpha} + w^{-1})^{\alpha-1} \geq 0. \quad (25)$$

Now (25) holds for all  $\alpha \in (0, 1)$ : At  $w = 1$  the function reads  $1 - (\frac{1}{2})^{1-\alpha} \geq 0$ . As  $\alpha \rightarrow 0$  or as  $\alpha \rightarrow 1$ , the function converges to zero from above. This is all illustrated in Figure 10 for  $\alpha \in (0, 1)$  and  $w \in (0, 10)$ .